

Chapter 5

Real Time Control: Interrupts

Lesson 4

Interrupt Latency

Definition

Execution Time - Time taken in executing instructions from start to finish in an uninterrupted running.

Definition

Latency- Time interval taken between a need for starting an interrupt service and actual starting of the service routine.

Definition

Worst case latency- means maximum time interval that could be taken between a need for starting an interrupt service and actual starting of the service routine.

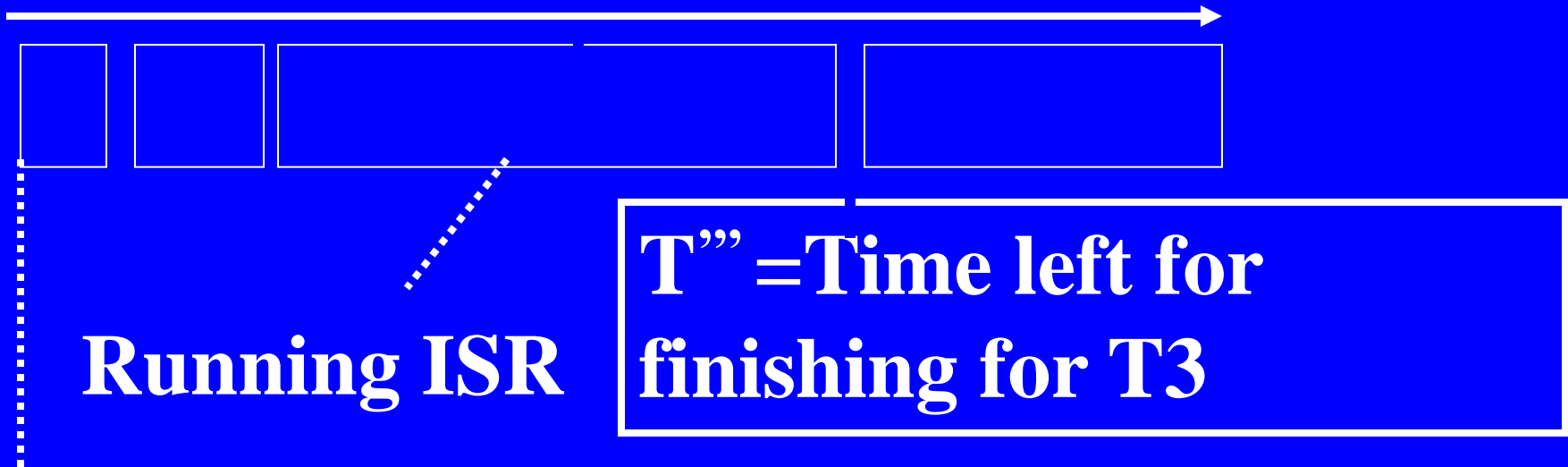
Definition

Context Switching Time: Time taken in saving the context of current routine and retrieving the new ISR or program context. Context includes the program counter.

Highest priority interrupt latency

**Case of Poll only at the end of each
ISR on return**

Four ISRs- Execution times = T1 ms, T2 ms, T3 ms and T4 ms for running without interruption



Latency = T''' + context switching time

Maximum Latency = T3 + context switching time

Highest priority interrupt latency

Case when Poll at the end of each ISR instruction

When Preemption of a running routine permitted

Four ISRs- Execution times = T1 ms, T2 ms, T3 ms and T4 ms for running without interruption



Running ISR T'_i = Maximum Time for finishing one instruction

Latency = Maximum Latency = T'_i + context switching time

Lowest priority interrupt latency

Case when Poll only at the end of each ISR on return preemption of a running routine not permitted

Four ISRs- Execution times of T1 ms, T2 ms, T3 ms and T4 ms for running without interruption.



Case when Poll only at the end of each ISR on return

Latency = T' + context switching time

if none of high priority routine pending service

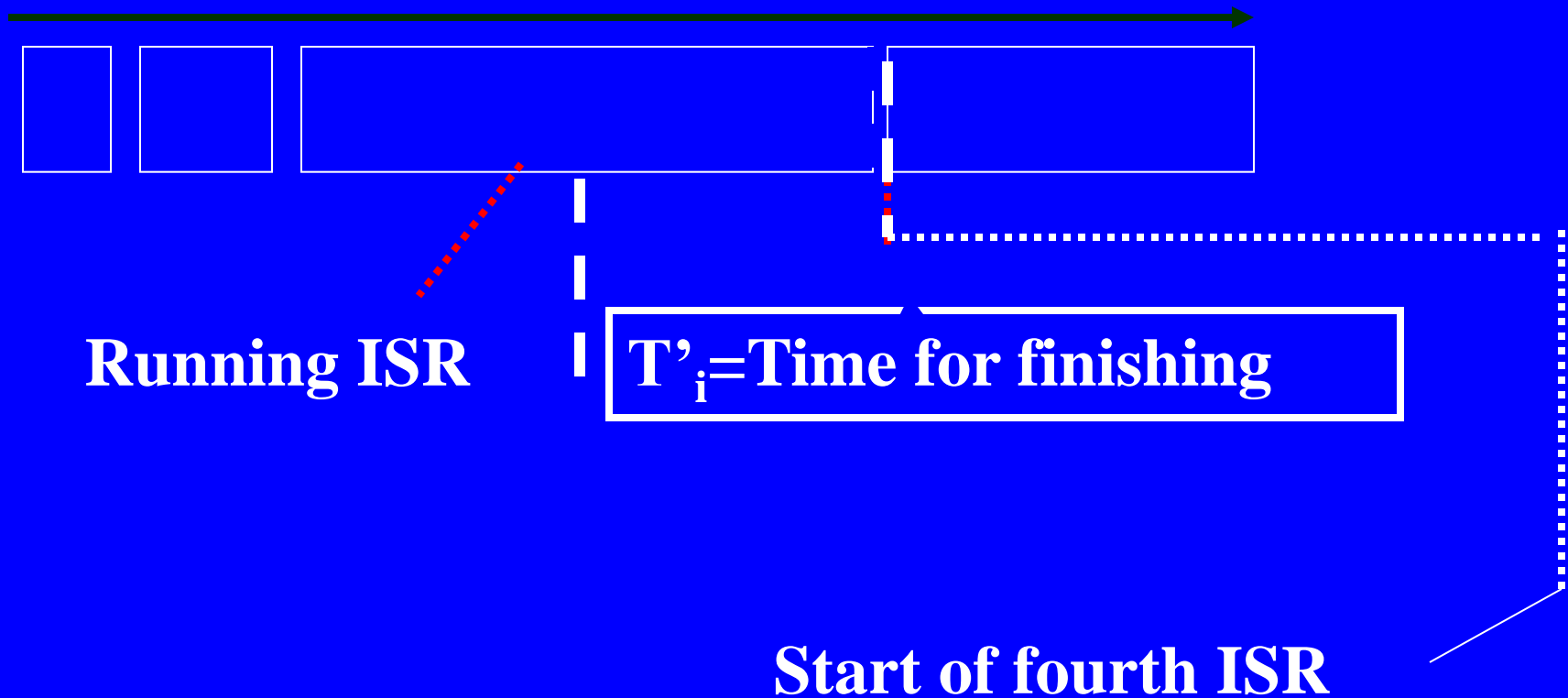
Worst case latency: When all high priority

routines pending service = $T_1 + T_2 + T_3 + 3 \times$
context switching time

Lowest priority interrupt latency

Case when Poll at the end of each ISR
instruction preemption of a running routine
permitted

Four ISRs- Execution times of T_1 ms, T_2 ms, T_3 ms and T_4 ms for running without interruption



Case when Poll at the end of each ISR instruction

Latency = T' + context switching time
if none of high priority routine pending
service

Worst case latency: When all high
priority routines pending service = $T_1 +$
 $T_2 + T_3 + 3 \times$ context switching time

Summary

We learnt

- Interrupt Latency- Time taken in starting an ISR for an event after interrupting the presently running routine
- Depends on priorities and whether in-between preemption of a running routine permitted or not